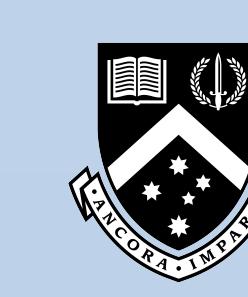


# SAT-BASED RIGOROUS EXPLANATIONS FOR DECISION LISTS

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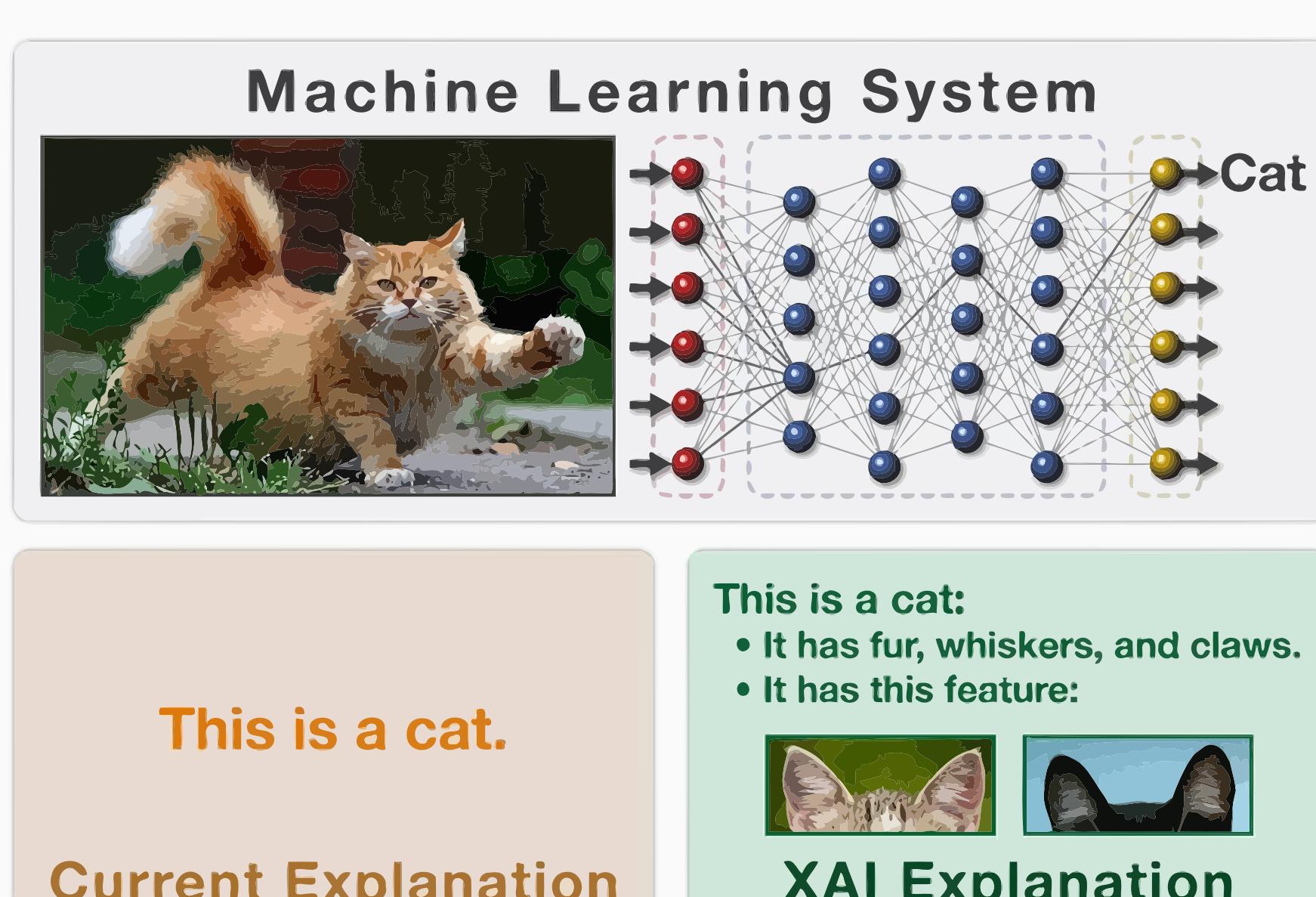
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## eXplainable AI



## Why? Status Quo

	A parrot	Machine learning algorithm
Learns random phrases	✓	✓
Doesn't understand s**t about what it learns	✓	✓
Occasionally speaks nonsense	✓	✓

## Interpretable Models

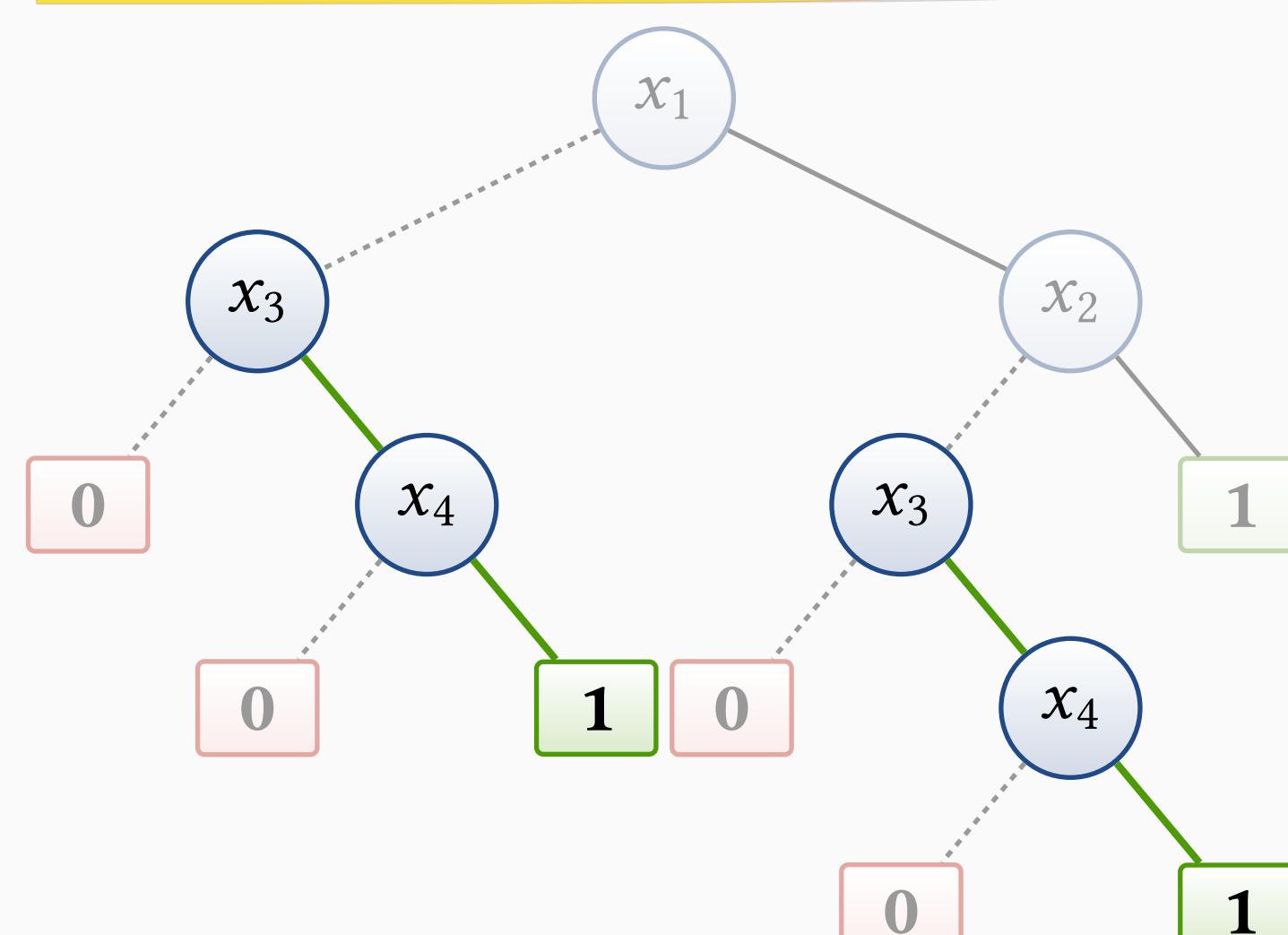
rule-based models

"transparent" and easy to interpret

come in handy in XAI

but...

## DT Interpretability Issue



instance  $v = (1, 0, 1, 1)$  — 4 literals in the path  
actual explanation  $x_3 = 1 \wedge x_4 = 1$  — 2 literals

## Same Issue with DL Interpretability

$R_0:$ IF $x_1 = 0 \wedge x_3 = 0$ THEN $f = 0$	$x_1 = 0 \wedge x_3 = 0$
$R_1:$ ELSE IF $x_1 = 0 \wedge x_3 = 1 \wedge x_4 = 0$ THEN $f = 0$	$x_1 = 0 \wedge x_3 = 1 \wedge x_4 = 0$
$R_2:$ ELSE IF $x_1 = 0 \wedge x_3 = 1 \wedge x_4 = 1$ THEN $f = 1$	$x_1 = 0 \wedge x_3 = 1 \wedge x_4 = 1$
$R_3:$ ELSE IF $x_1 = 1 \wedge x_2 = 0 \wedge x_3 = 0$ THEN $f = 0$	$x_1 = 1 \wedge x_2 = 0 \wedge x_3 = 0$
$R_4:$ ELSE IF $x_1 = 1 \wedge x_2 = 0 \wedge x_3 = 1 \wedge x_4 = 0$ THEN $f = 0$	$x_1 = 1 \wedge x_2 = 0 \wedge x_3 = 1 \wedge x_4 = 0$
$R_5:$ ELSE IF $x_1 = 1 \wedge x_2 = 0 \wedge x_3 = 1 \wedge x_4 = 1$ THEN $f = 1$	$x_1 = 1 \wedge x_2 = 0 \wedge x_3 = 1 \wedge x_4 = 1$
$R_6:$ ELSE IF $x_1 = 1 \wedge x_2 = 1$ THEN $f = 1$	$x_1 = 1 \wedge x_2 = 1$
$R_{DEF}:$ ELSE THEN $f = 1$	$f = 1$

instance  $v = (1, 0, 1, 1)$  — rule  $R_5$  fires the prediction  
actual AXp —  $x_3 = 1 \wedge x_4 = 1$  — 2 literals

## Rigorous Explanations

classifier  $\tau : \mathbb{F} \rightarrow \mathcal{K}$ , instance  $v$  s.t.  $\tau(v) = c$

abductive explanation  $X$

$$\forall (x \in \mathbb{F}) . \bigwedge_{j \in X} (x_j = v_j) \rightarrow (\tau(x) = c)$$

contrastive explanation  $Y$

$$\exists (x \in \mathbb{F}) . \bigwedge_{j \notin Y} (x_j = v_j) \wedge (\tau(x) \neq c)$$

## Explanation Duality

$$\mathbb{F} = \{0, 1, 2\}^5 \quad \mathcal{K} = \{\ominus, \oplus\}$$

$R_0:$ IF $x_1 = 1 \wedge x_2 = 1$ THEN $\ominus$	$x_1 = 1 \wedge x_2 = 1$
$R_1:$ ELSE IF $x_3 \neq 1$ THEN $\oplus$	$x_3 \neq 1$
$R_{DEF}:$ ELSE THEN $\ominus$	$\ominus$

observe  $\tau(1, 1, 1, 1, 1) = \ominus$

## Problems

### SAT query:

$$\exists (x \in \mathbb{F}) . \tau(x) = c$$

DLSAT is NP-complete

### IM query:

$$\forall (x \in \mathbb{F}) . \rho(x) \rightarrow \tau(x) = c$$

No polytime algorithm for DLIM, unless  $P = NP$

## Explanation Complexity

decision lists:  
finding an AXp is not polytime unless  $P = NP$

decision sets:  
finding an AXp is  $D^P$ -complete

in contrast to decision trees!

## Propositional Encoding

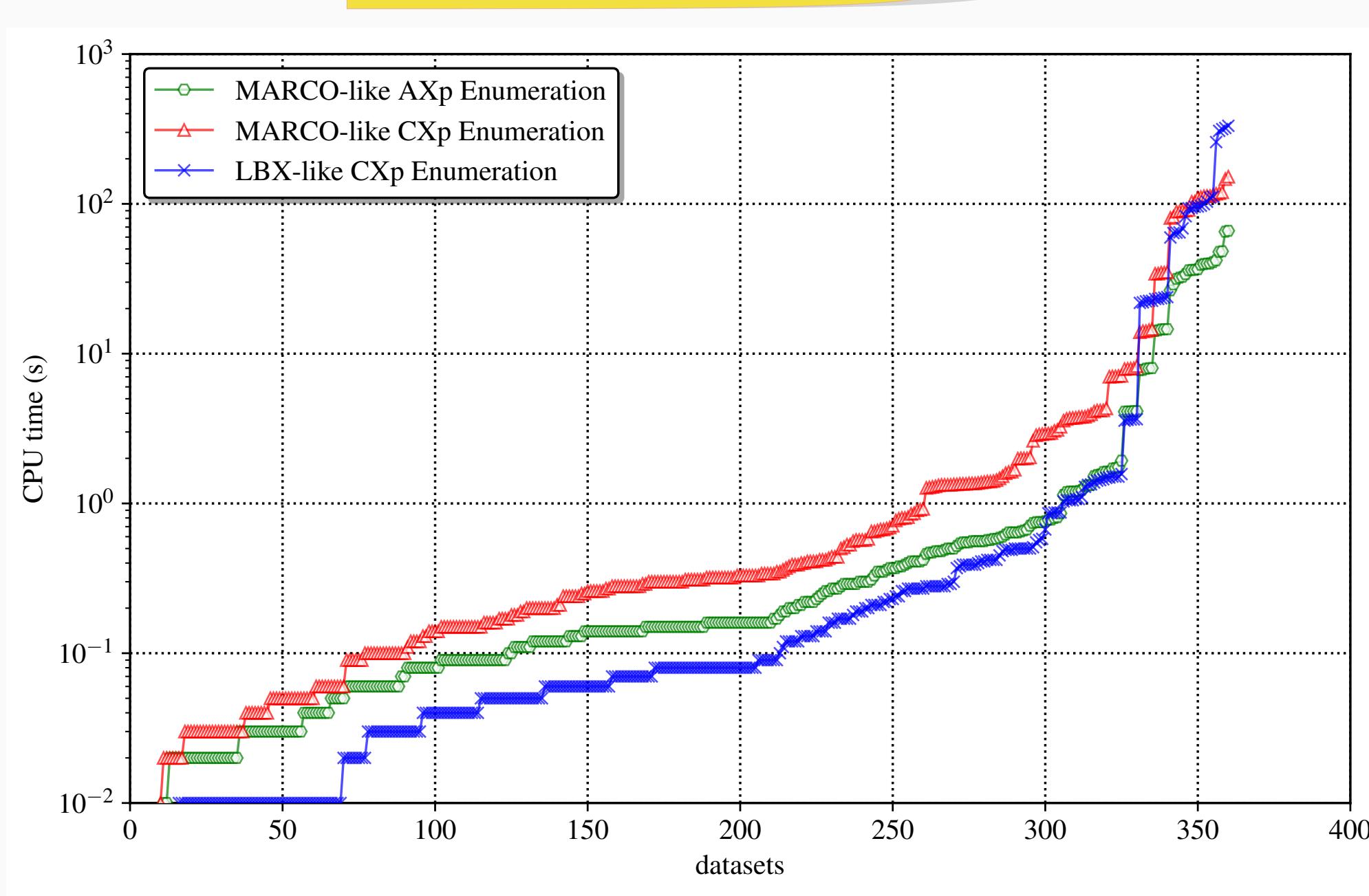
rule  $j \in \mathfrak{R}$  fires:

$$\varphi(j) \triangleq \left( \bigwedge_{k \in \mathfrak{R}, \text{ o}(k) < \text{o}(j)} \neg I(k) \right) \wedge I(j)$$

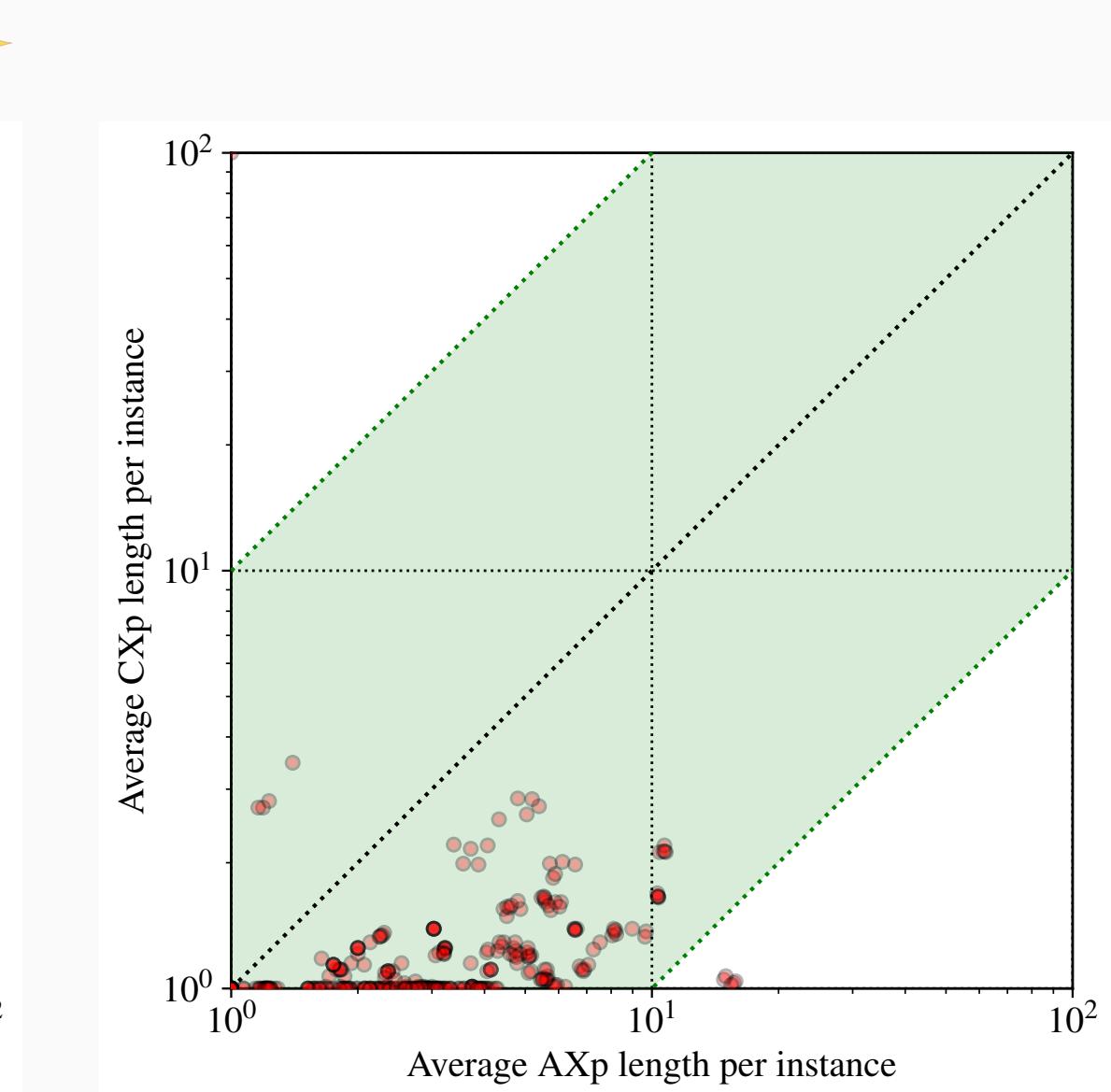
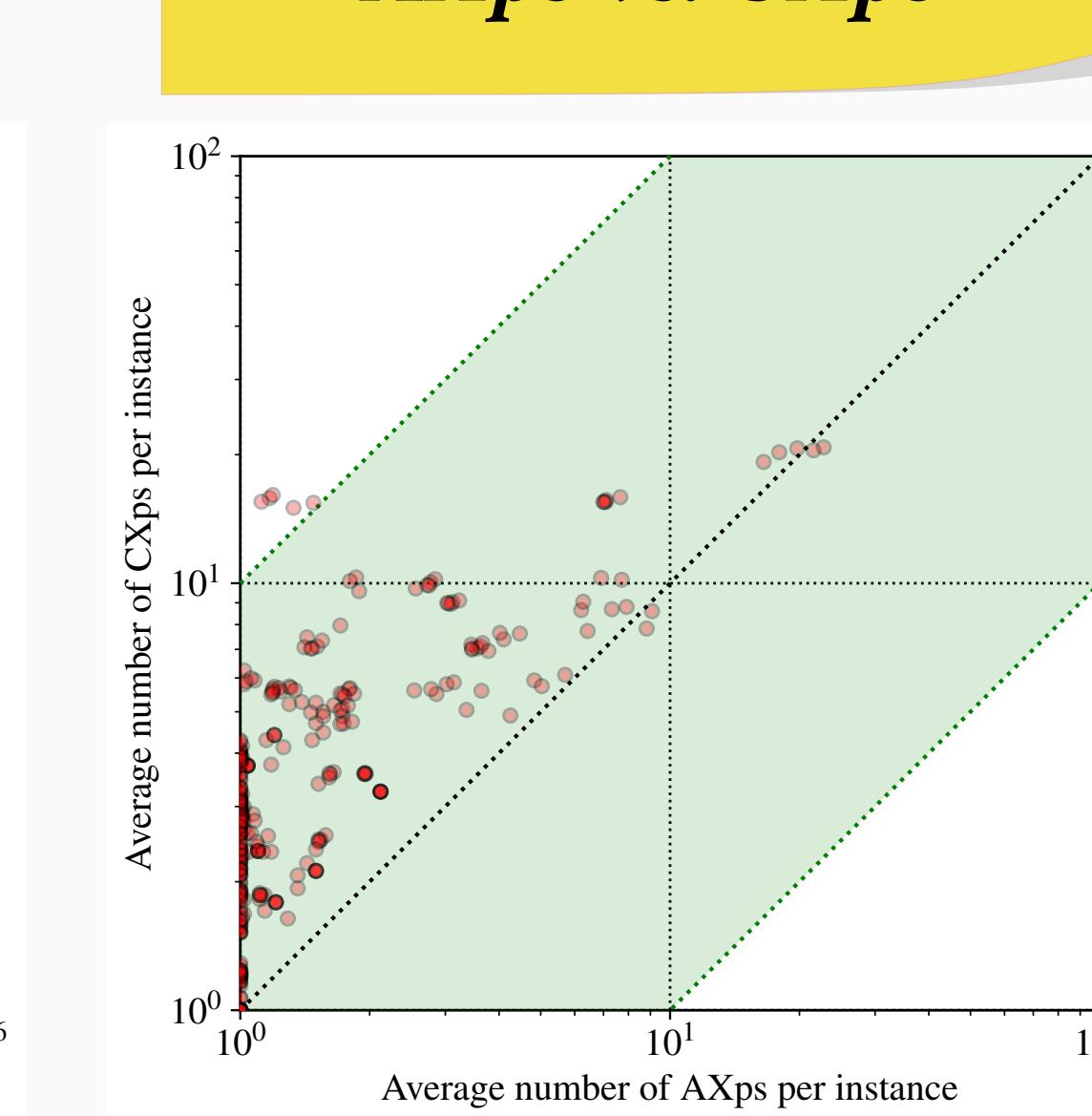
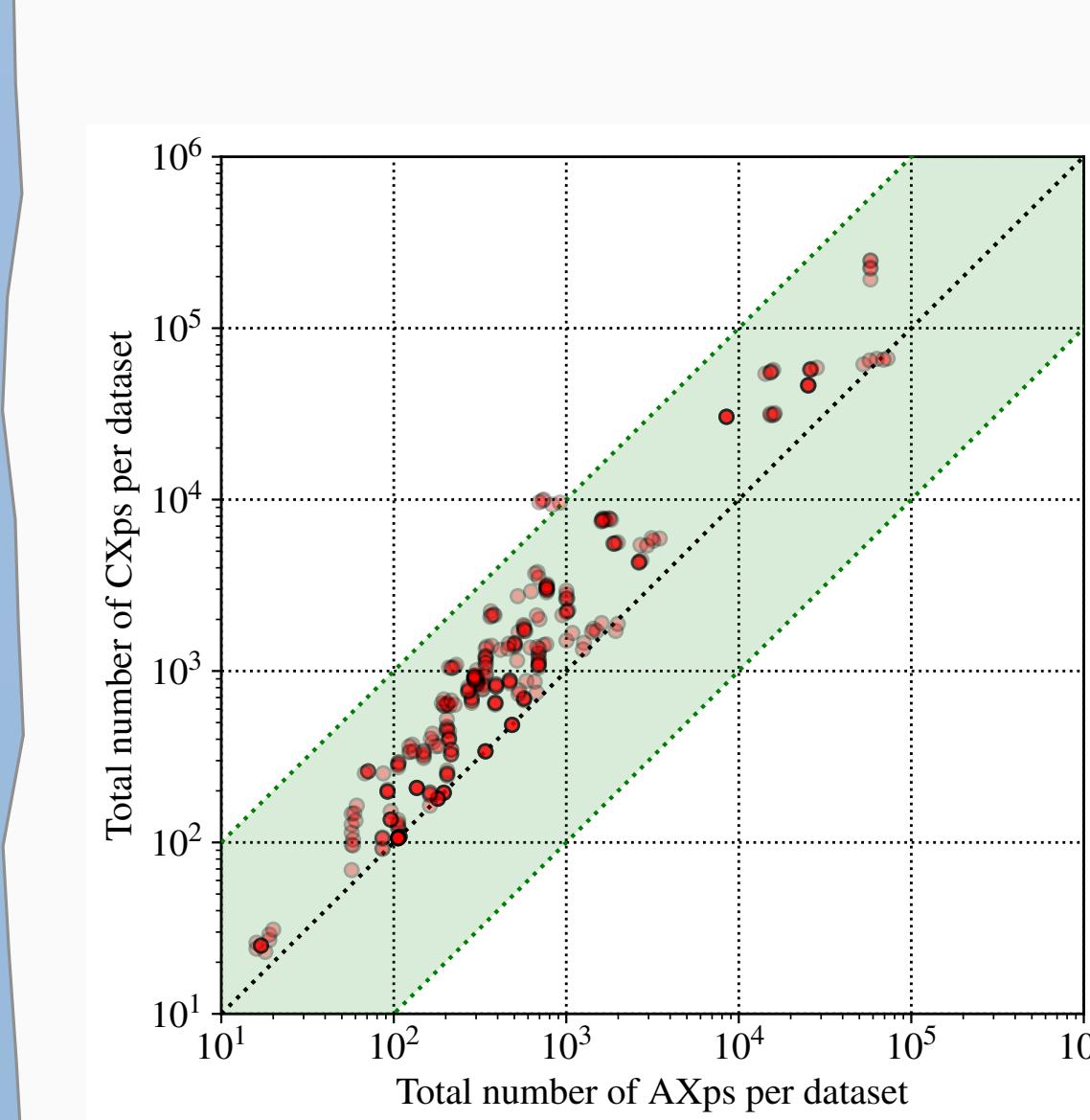
unsatisfiable  $\mathcal{S} \wedge \mathcal{H}$  s.t.  
 $\mathcal{S} \triangleq I_v \quad \mathcal{H} \triangleq \bigvee_{j \in \mathfrak{R}, c(j)=c(i)} \varphi(j)$

instance  $v$ , prediction  $c(i)$ :  
AXps are MUSes      CXps are MCSes

## Raw Performance



all tools finish complete XP enumeration within <1000 sec.  
MARCO-like setup — targeting AXps may pay off  
direct CXp enumeration is slower (too many XPs?)



16–72838 AXps vs. 23–248825 CXps per dataset  
1–22.7 AXps vs. 1–20.8 CXps per instance  
1–15.8 lits per AXp vs. ≤2.8 lits per CXp